PUPPETS Great Plains Leadership Training for Christ		Team #:  Grade / Level: 3-6 7-9 10-12	
Criteria	Gold  ◆ Well written, interesting	• The script was somewhat	• The script was not interesting
Script Characters	script  Believable dialogue  Clear characters	interesting and sometimes held the attention of the audience.  Dialogue believable at times	and did not hold the audience's attention.  • Dialogue not believable
Characters		Partial character development	Characters not developed.
Message	<ul> <li>The main content of the script was related to this year's theme.</li> <li>A Bible story was used or a scriptural reference was mad.</li> </ul>	A reference was made to this year's theme.	<ul> <li>This year's theme could not be determined from the script.</li> <li>No Bible story or scriptural reference was used.</li> </ul>
Speech Clarity / Lip Sync	<ul> <li>Spoken words consistently in sync with puppet's mouth motion</li> <li>Pronounced and projected the spoken word effectively.</li> </ul>	<ul> <li>Spoken words not consistently in sync with puppet's mouth motion.</li> <li>Spoken word was pronounced and projected unevenly.</li> </ul>	<ul> <li>Spoken words hardly ever in sync with puppet's mouth motion</li> <li>Hard to hear and understand spoken word</li> </ul>
Sound	Emotion was delivered using voice and gesture     Pacing seemed natural, not too fast or slow.	<ul> <li>Inconsistent delivery of emotion using voice and gesture.</li> <li>Pacing did not seem natural.</li> </ul>	Little or no delivery of emotion using voice and gesture     Pacing distracted from story
Special Effects Puppets' Appearance	<ul> <li>Props provided were appropriate and enhanced story.</li> <li>Sets enhanced story</li> <li>The puppets and their costumes enhanced characterization.</li> <li>Sound effects/background</li> </ul>	<ul> <li>Props provided did not enhance story</li> <li>Sets did not enhance story</li> <li>The puppets and their costumes did not enhance characterization</li> <li>Sound effects / background sound did not enhance story</li> </ul>	<ul> <li>Props distracted from story or were not used appropriately.</li> <li>Sets distracted from story</li> <li>The puppets and their costumes distracted from story</li> <li>Sound effects / background sound distracted from story</li> <li>Visuals and sound effects were</li> </ul>
	sound enhanced story • Visuals and sound effects were used safely	·	not used safely.
Animation / Mannerisms	<ul> <li>Puppets were consistently like-like in their movements and actions.</li> <li>Puppets interacted with each</li> </ul>	Puppets were sometimes life- like in their movements and actions.      Puppets had limited interaction	<ul> <li>Puppets were sometime life-like in their movements and actions.</li> <li>Puppets had limited interaction with each other and sometimes</li> </ul>
Stage Interaction	other and did not sink while on stage  • The play was a minimum of 3	with each other and sometimes sank while on stage.	<ul><li>sank while on stage.</li><li>The play was not a minimum of</li></ul>
Time Limit Teamwork	minutes (3-6) or 4 minutes (7-12) with total elapsed time including setup and exit of 10 minutes or less.  • The team had cooperative		3 minutes (3-6) or 4 minutes (7-12) or the total elapsed time including setup and exit was more than 10 minutes.  • The team did not have
Overall Effectiveness	<ul> <li>interaction from setup to take down.</li> <li>The presentation was interesting and entertaining. I would like to hear another</li> </ul>	The presentation was somewhat interesting and entertaining. I would listen to	cooperative interaction from setup to take down.      The presentation was not interesting or entertaining.
	presentation by this group.	another presentation by this group.	
Judges' Comments:			